

The Incredible Adventures of Casper the Cat Who Got Lost in Africa

Librarian & Classroom Resource Pack Lite Classroom Support Edition (Ages 6–10)

About This Resource Pack

This Lite Resource Pack has been created for elementary librarians and classroom teachers who would like practical, ready-to-use support materials for The Incredible Adventures of Casper the Cat Who Got Lost in Africa series.

It provides:

- Discussion prompts
- Cross-curricular connections
- Activity extensions
- Quick classroom integration ideas

A full-length, book-specific Teacher Guide (including structured lesson plans and curriculum alignment) is currently in development.

Series at a Glance

Format: Illustrated early chapter books

Age Range: 6–10

Structure: Short chapters + nonfiction wildlife fact section

Core Focus Areas:

- Empathy and kindness
- Courage and problem-solving
- Wildlife awareness
- Ethical decision-making

Educational Value & Instructional Relevance

Literacy Development:

- Comprehension through character-driven storytelling
- Vocabulary acquisition through contextual learning
- Inferencing and prediction skills
- Narrative structure awareness

Social-Emotional Learning (SEL):

- Perspective-taking
- Conflict resolution
- Leadership and responsibility
- Managing fear and uncertainty

Cross-Curricular Integration:

- Wildlife and habitat studies

- Conservation awareness
- Fact vs. fiction comparisons
- Research extensions

Ready-to-Use Discussion Questions

Character & Motivation:

1. Why does Casper choose to help others even though she is lost herself?
2. What fears does Casper face in this story? How does she handle them?
3. Which character changes the most during the story? How?

Empathy & Perspective-Taking:

4. How do the animals treat one another?
5. Can you describe a moment when a character needed understanding rather than strength?
6. How would the story change if the characters refused to cooperate?

Courage & Problem-Solving:

7. What does courage look like in this story?
8. What was the biggest problem in the book? How was it solved?
9. Would you have solved it differently?

Critical Thinking:

10. What part of the story felt most realistic? What felt imaginative?
11. Why is asking questions sometimes more powerful than being the strongest?
12. What lessons from the story apply to real life?

Wildlife Learning Extensions

Each Casper title includes nonfiction fact pages at the back of the book. These pages allow teachers to bridge fiction and informational text.

Suggested Activities:

- Fact vs. Fiction Chart
- Habitat Mapping Activity
- Research Mini-Project on Featured Animal
- Conservation Discussion: Human impact on wildlife

Classroom & Library Integration Ideas

In the Library:

- Feature in an 'Animal Adventure' display
- Pair with nonfiction wildlife texts
- Include in reading challenges

In the Classroom:

- Read-aloud with guided discussion
- Literature circles focusing on character traits
- Creative writing: Alternate ending
- Geography extension: Map Casper's journey

From award-winning
author

Jennifer Ussi

THE INCREDIBLE ADVENTURES OF CASPER THE CAT

Why This Series Works in Schools

- Short chapters build reading confidence
- Fiction + nonfiction blend strengthens comprehension
- Animal themes engage reluctant readers
- Encourages repeat borrowing in libraries

Full Teacher Guides (In Development)

Comprehensive, book-specific Teacher Guides will include:

- Structured lesson plans
- Curriculum-linked outcomes
- Vocabulary lists
- Writing prompts
- Assessment suggestions
- Printable worksheets

For updates, contact: info@littleboolabooks.com

Discover more at: LittleBoolaBooks.com

